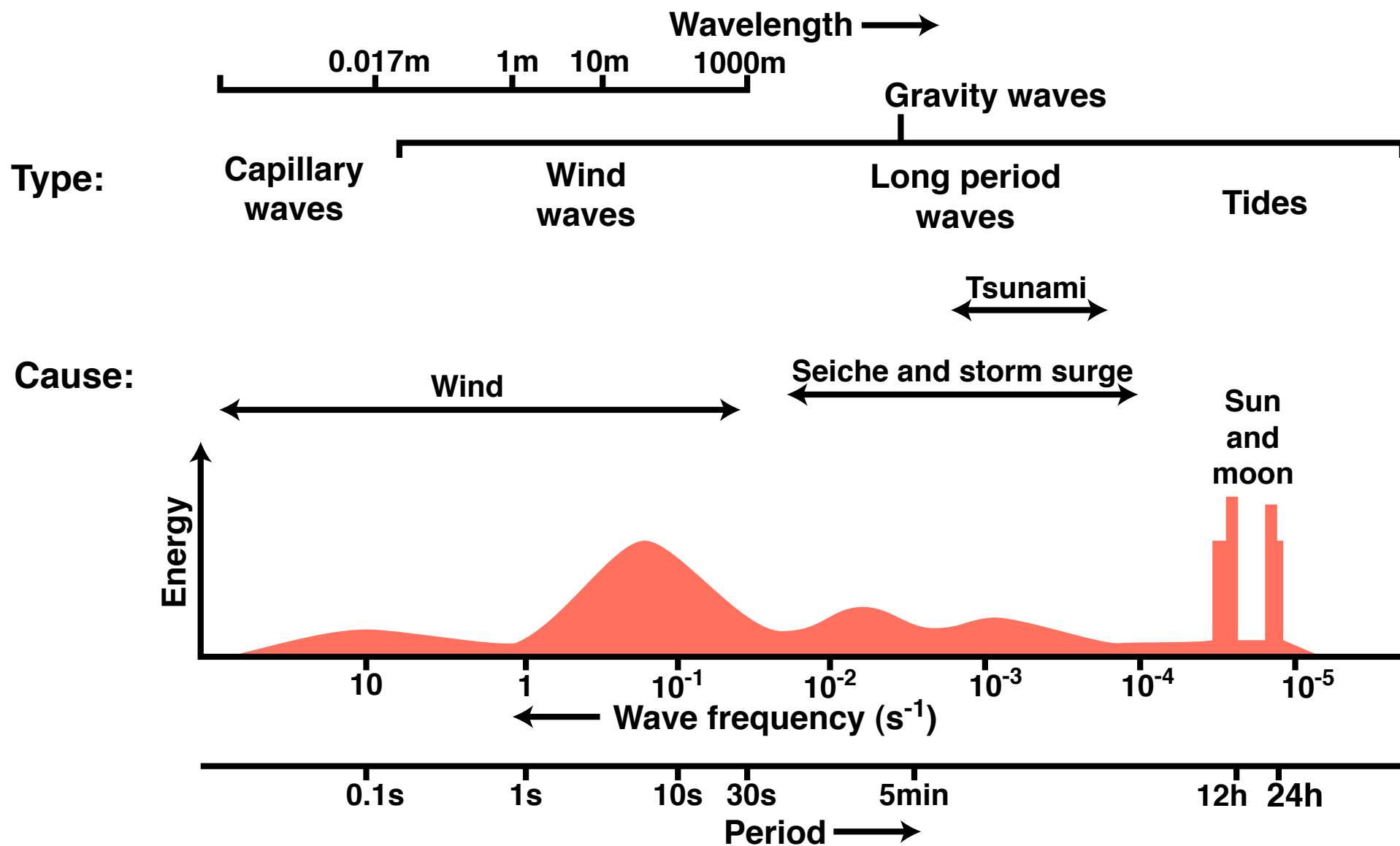


What are waves?

- A wave transfers a disturbance / energy from one part of a material to another.
- The energy is propagated through the material without substantial overall motion of the material.
- The energy is propagated without any significant distortion of the wave form and at constant speed.
- Can be either on the surface or within the medium.



Types - Initial forcing

- Wind
- Gravity from astronomical bodies (Tides)
- Anything that causes a discontinuity in the ocean surface
 - Earthquakes
 - Landslides
 - Raindrops

Types - Restoring Force

- Restoring force acts on a water particle displaced from its equilibrium position.
- Restoring force causes the water particle to 'overshoot', setting up an oscillation.
- Two possible restoring forces for ocean surface waves:
 1. Surface tension (capillary waves)
 2. Gravity (surface gravity waves)

Types - Period

< 0.2 s	Capillary waves
1 - 10 s	Locally generated wind waves, 'chop'
10 - 25 s	Remotely generated wind waves, 'swell'
25s - 20min	Infragravity waves and Tsunamis
~12h +	Tides

Gravity wave theory

- Approximations
 - Periodic in time and space.
 - The waves shapes are sinusoidal.
 - The wave amplitudes are small compared to wavelength and depth.
 - Viscosity, surface tension, and the earth's rotation can be ignored.
 - Freely propagating, and uniform depth.

Dispersion relation

The dispersion relation gives the frequency (ω) associated with a particular wavenumber (k).

For surface gravity waves

$$\omega = \sqrt{gk \tanh(kH)}$$

g = gravitational acceleration

H = water depth

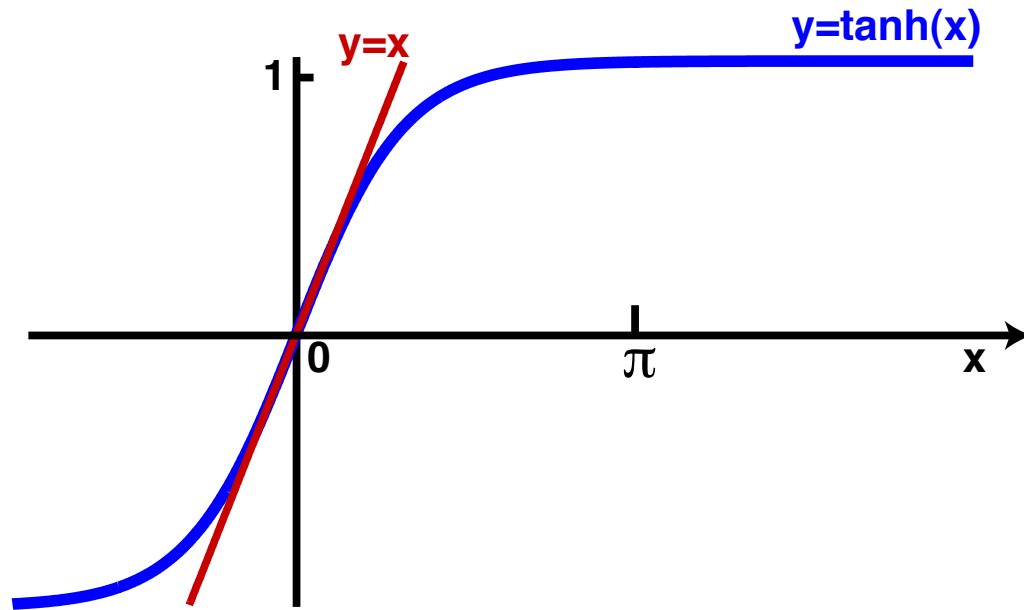
Phase speed

Speed that wave crests travel.

The phase speed for surface gravity waves is

$$c = \frac{\omega}{k} = \sqrt{\frac{g}{k} \tanh(kH)} = \sqrt{\frac{gL}{2\pi} \tanh\left(\frac{2\pi H}{L}\right)}$$

Phase speed



- Two limiting cases:
 - When x is small, $\tanh(x) \sim x$
 - When x is greater than π , $\tanh(x) \sim 1$

Deep water limit

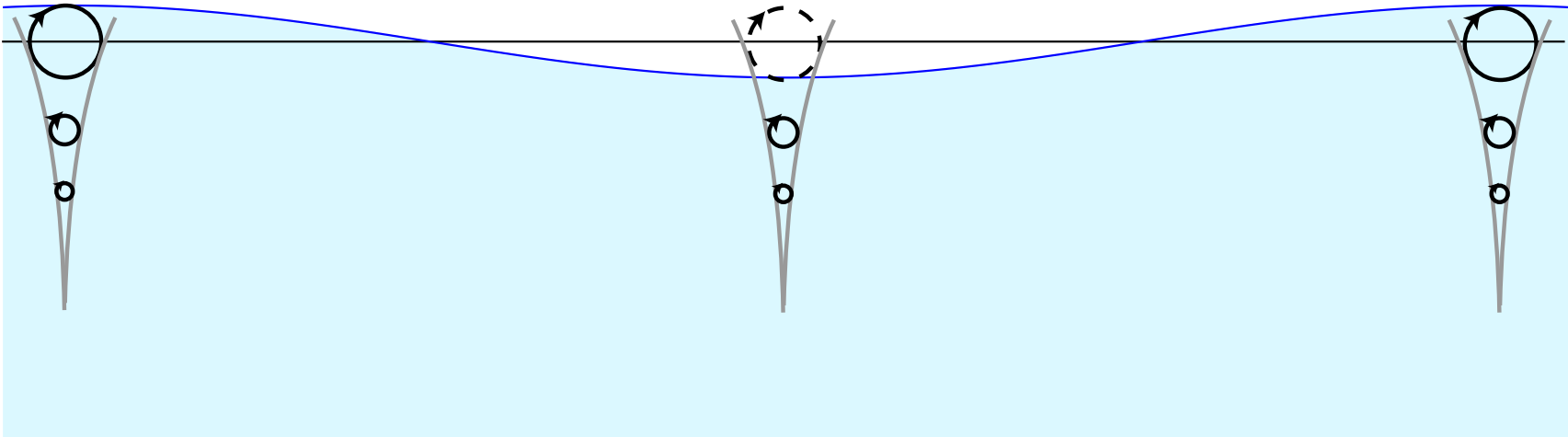
$$c = \frac{\omega}{k} = \sqrt{\frac{g}{k} \tanh(kH)} = \sqrt{\frac{gL}{2\pi} \tanh\left(\frac{2\pi H}{L}\right)}$$

$$\tanh(kH) \sim 1 \Rightarrow kH > \pi \Rightarrow H > \frac{L}{2}$$

$$c = \sqrt{\frac{g}{k}} = \sqrt{\frac{gL}{2\pi}}$$

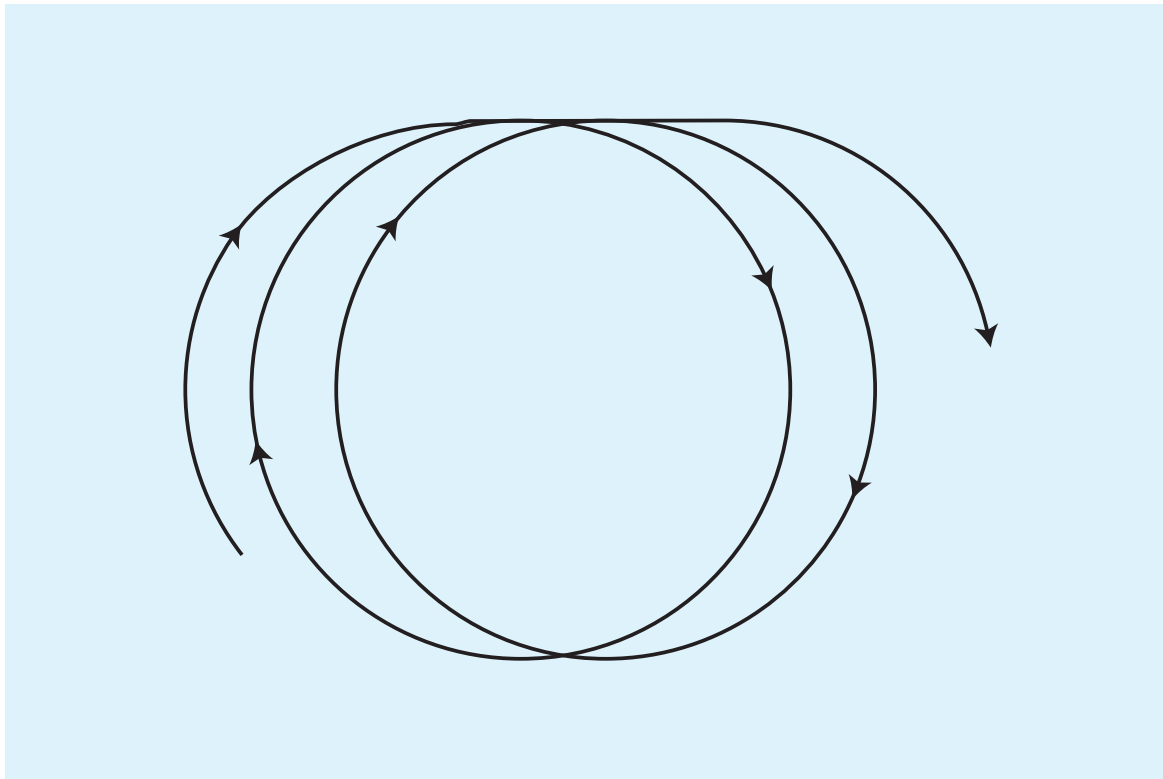
Particle motions

- Particles move in a nearly circular path.
- Orbital diameter decreases exponentially.
- Near zero displacement by depth = $L/2$.



Wave (Stokes) drift

- Displacement at the top of the 'circle' is greater than the negative displacement at the bottom.



Shallow water limit (long)

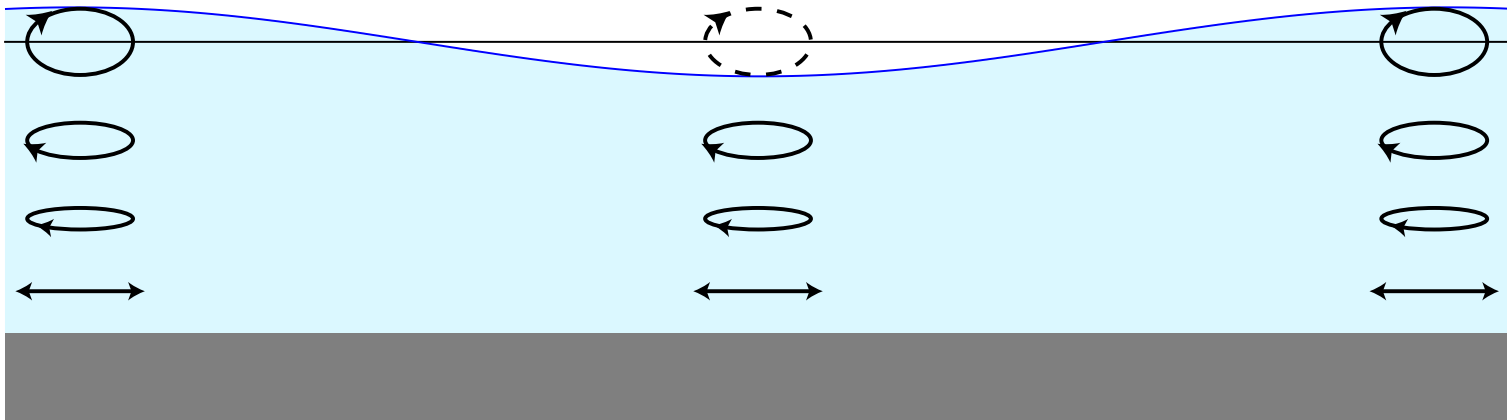
$$c = \frac{\omega}{k} = \sqrt{\frac{g}{k} \tanh(kH)} = \sqrt{\frac{gL}{2\pi} \tanh\left(\frac{2\pi H}{L}\right)}$$

$$\tanh(kH) \sim kH \Rightarrow kH \ll 1 \Rightarrow H \lesssim \frac{L}{20}$$

$$c = \sqrt{gH}$$

Particle motions

- Waves 'feel' the bottom.
- Particles paths are ellipses, which get progressively flatter with depth.
- Near bottom flows are rectilinear.



Dispersive waves

Waves are dispersive if their speed depends on wavenumber.

Deep water waves are dispersive.

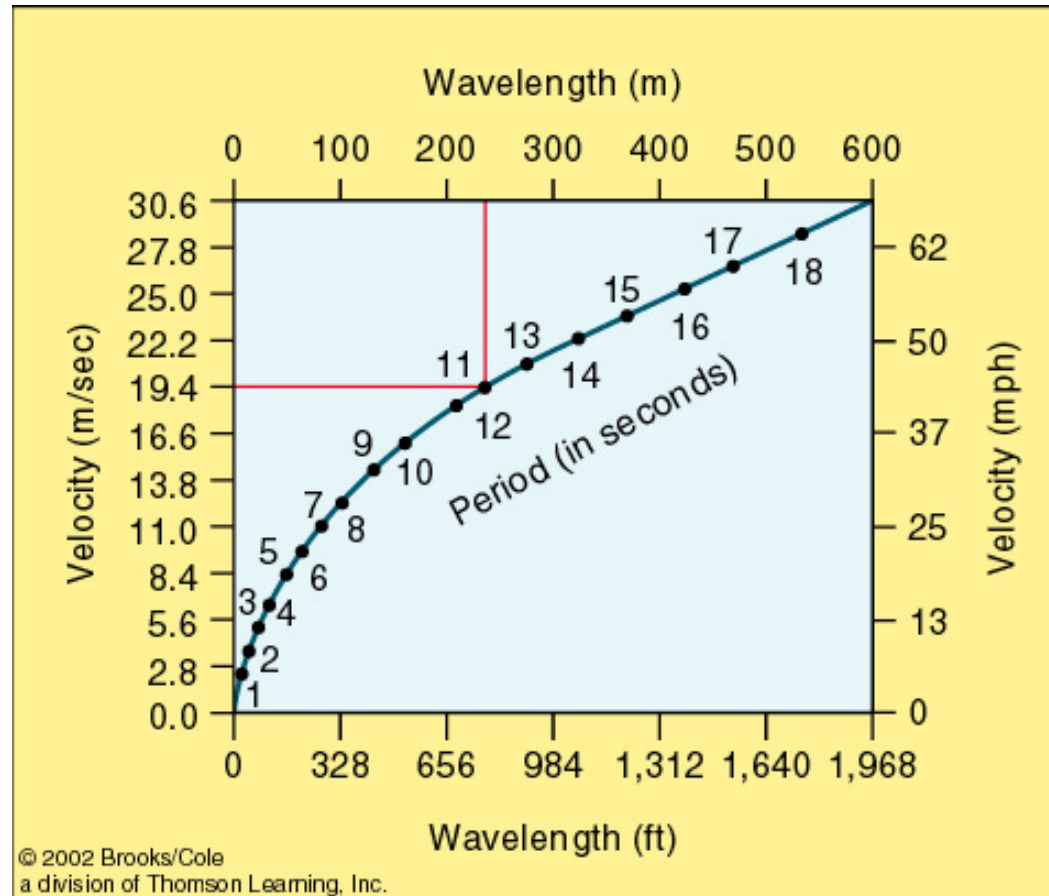
$$c = \sqrt{\frac{g}{k}} = \sqrt{\frac{gL}{2\pi}}$$

Longer wavelength (and period) waves travel faster.

Shallow water waves are NOT dispersive.

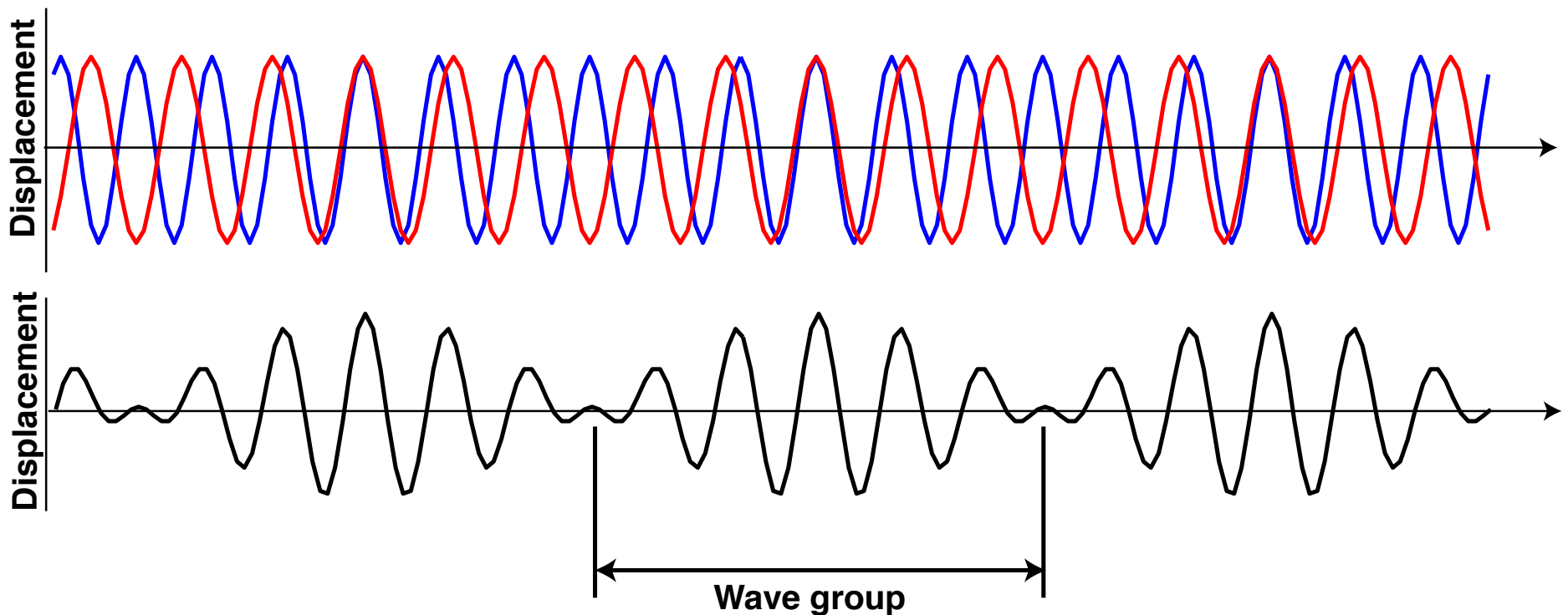
$$c = \sqrt{gH}$$

Dispersive waves



Wave groups

- Ocean not made up of a single frequency wave.
- Add another frequency wave.



Wave groups

$$\begin{aligned}\eta_1 &= a_1 \cos(k_1 x - \omega_1 t) \\ &+ \\ \eta_2 &= a_2 \cos(k_2 x - \omega_2 t)\end{aligned}$$

Let

$$\omega_1 = \bar{\omega} + \frac{\Delta\omega}{2}, \quad \omega_2 = \bar{\omega} - \frac{\Delta\omega}{2} \quad k_1 = \bar{k} + \frac{\Delta k}{2}, \quad k_2 = \bar{k} - \frac{\Delta k}{2}$$

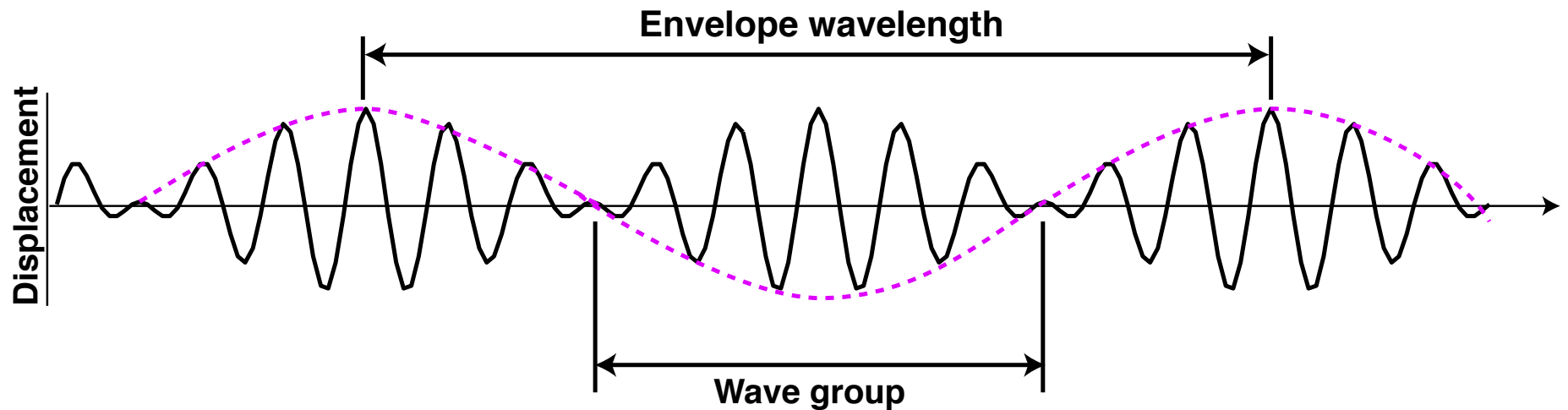
Trigonometric identity

$$\cos \alpha + \cos \beta = 2 \cos \left(\frac{\alpha + \beta}{2} \right) \cos \left(\frac{\alpha - \beta}{2} \right)$$

$$\eta_3 = a_3 \cos(\bar{k}x - \bar{\omega}t) \cos \left(\frac{\Delta k}{2}x - \frac{\Delta\omega}{2}t \right)$$

Wave groups

$$\eta_3 = a_3 \cos(\bar{k}x - \bar{\omega}t) \cos\left(\frac{\Delta k}{2}x - \frac{\Delta\omega}{2}t\right)$$



$$c = \frac{\omega}{k} \quad \rightsquigarrow \quad c_g = \frac{\Delta\omega}{\Delta k}$$

Wave groups

Taking the limit gives

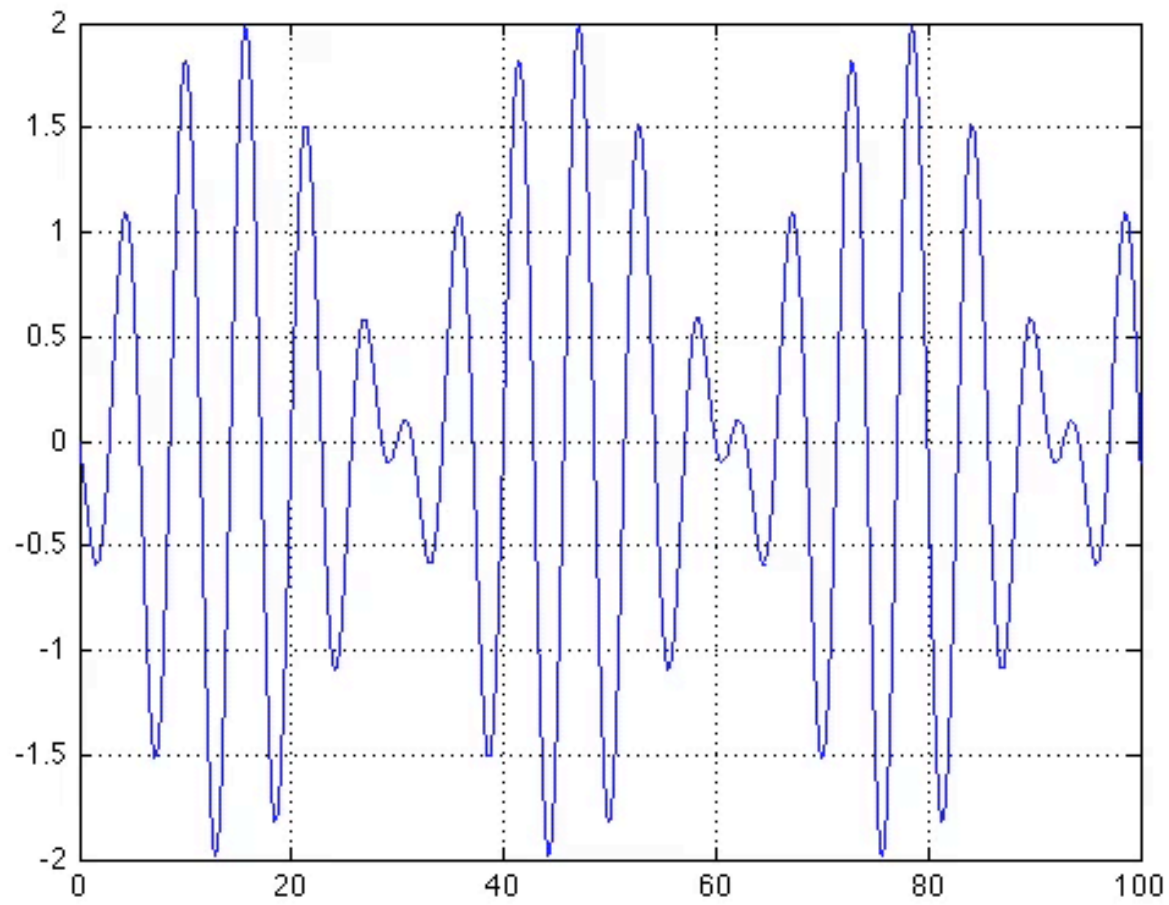
$$c_g = \frac{d\omega}{dk}$$

Shallow water limit

$$\begin{aligned}\omega &= \sqrt{gHk^2} \\ c_g &= \frac{d\omega}{dk} = \sqrt{gH} \\ &= c\end{aligned}$$

Animation: $c = c_g$

$$\sin(x - t) + \sin(1.2x - 1.2t)$$



Group speed

Taking the limit gives

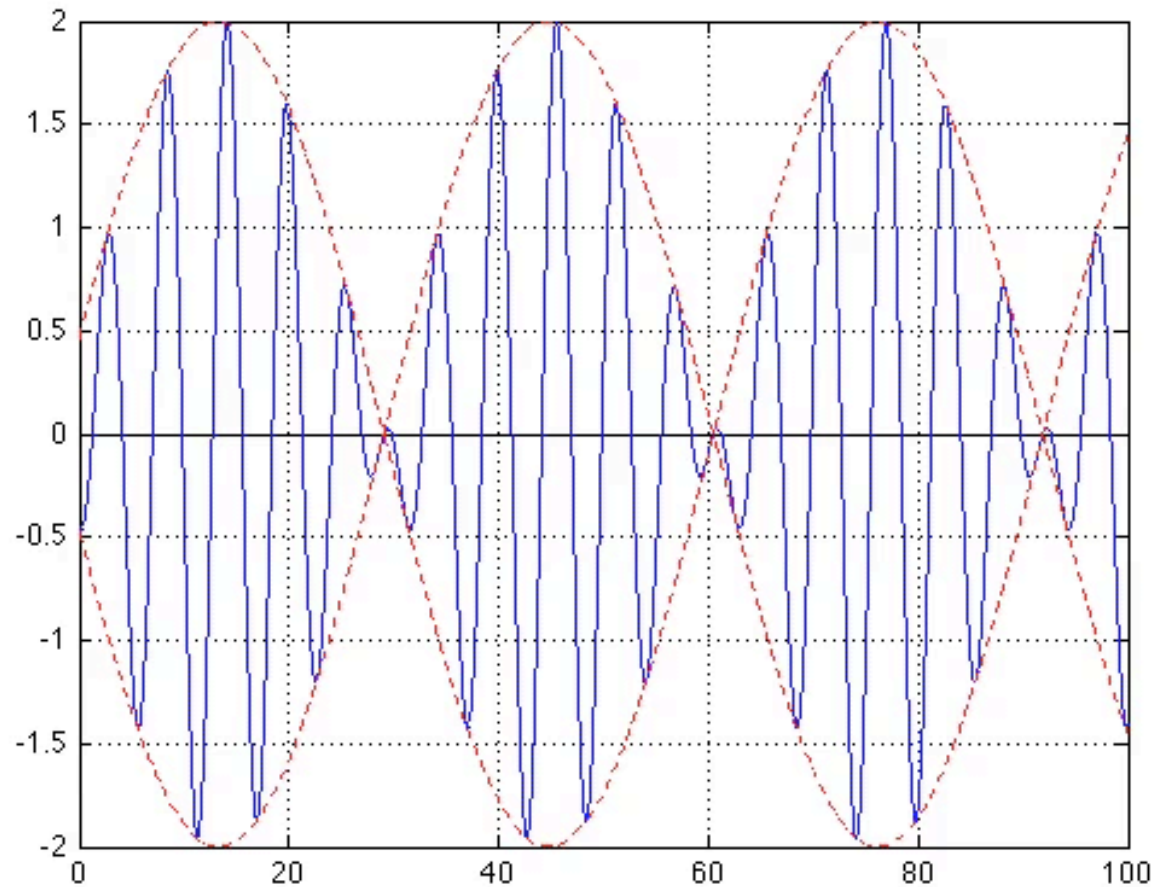
$$c_g = \frac{d\omega}{dk}$$

Deep water limit

$$\begin{aligned}\omega &= \sqrt{gk} \\ c_g &= \frac{d\omega}{dk} = \frac{1}{2} \frac{g}{\sqrt{gk}} \\ &= \frac{1}{2} \sqrt{\frac{g}{k}} \\ &= \frac{1}{2} c\end{aligned}$$

Animation: $c > c_g$

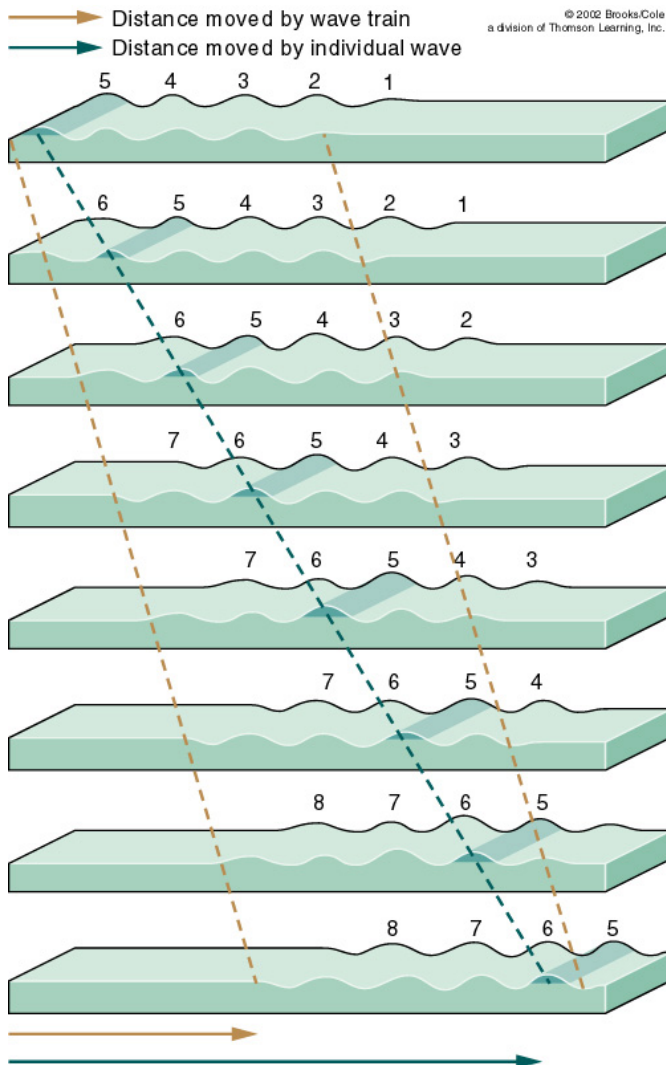
$$\cos(x - t) + \cos(1.2x - 1.1t)$$



Group speed

Taking the limit gives

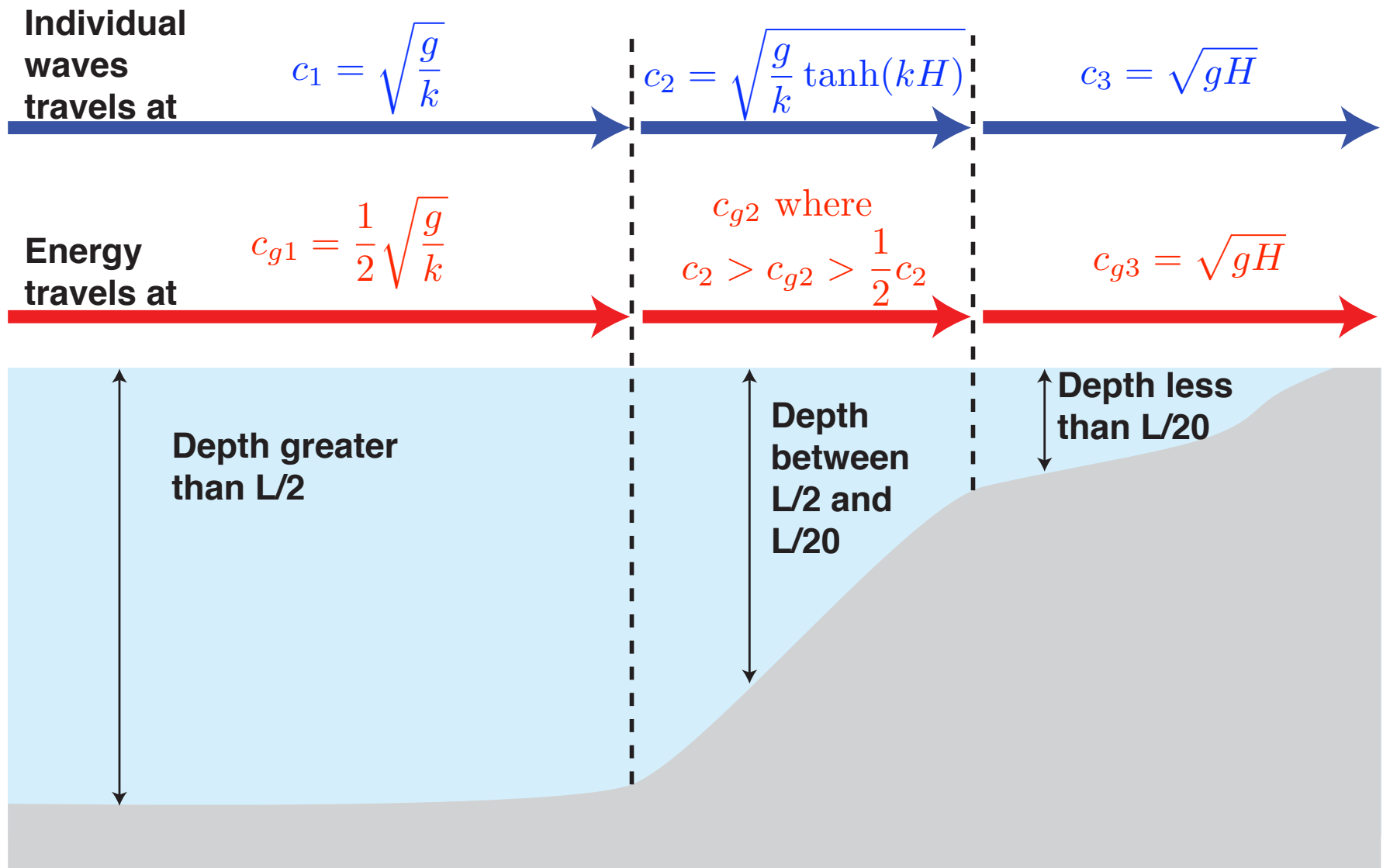
$$c_g = \frac{d\omega}{dk}$$



Deep water limit

$$\begin{aligned} \omega &= \sqrt{gk} \\ c_g &= \frac{d\omega}{dk} = \frac{1}{2} \frac{g}{\sqrt{gk}} \\ &= \frac{1}{2} \sqrt{\frac{g}{k}} \\ &= \frac{1}{2} c \end{aligned}$$

Recap

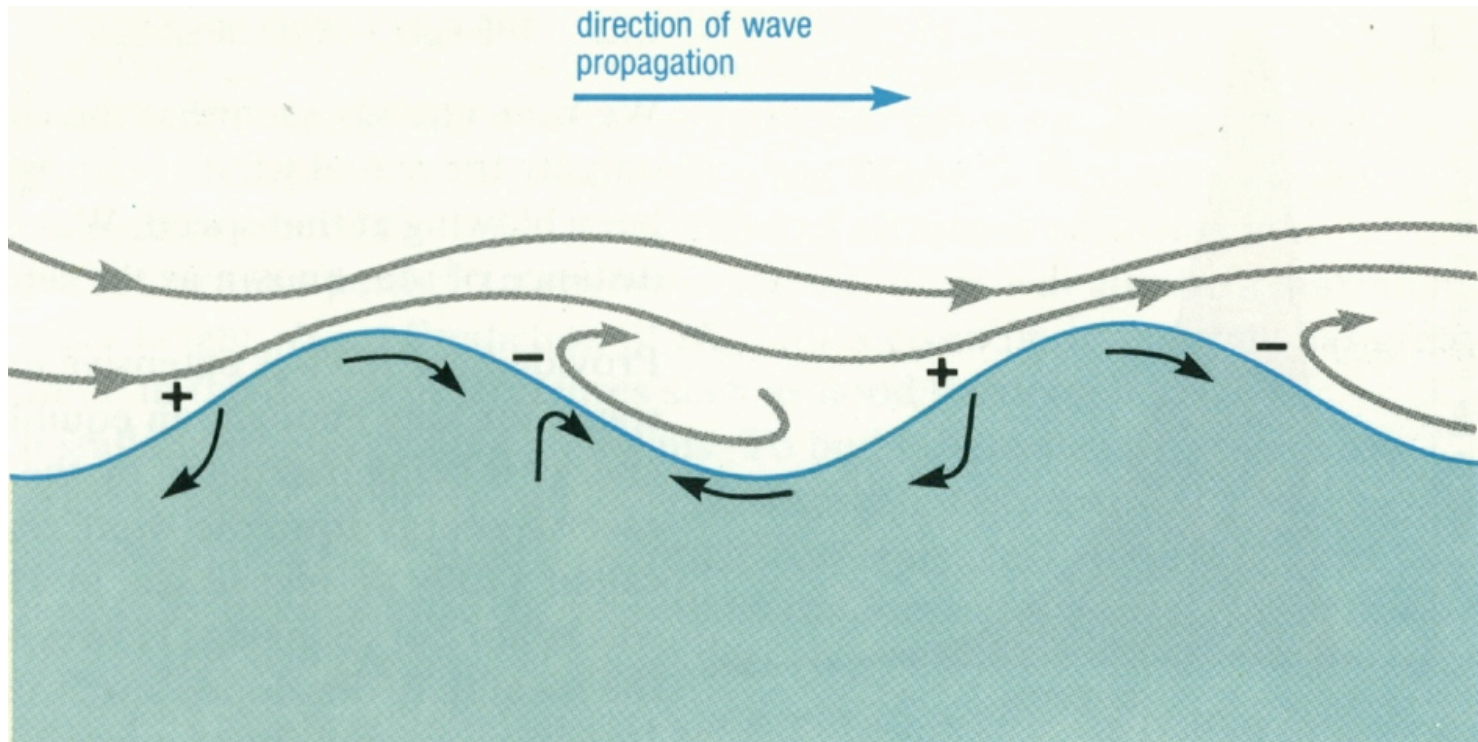


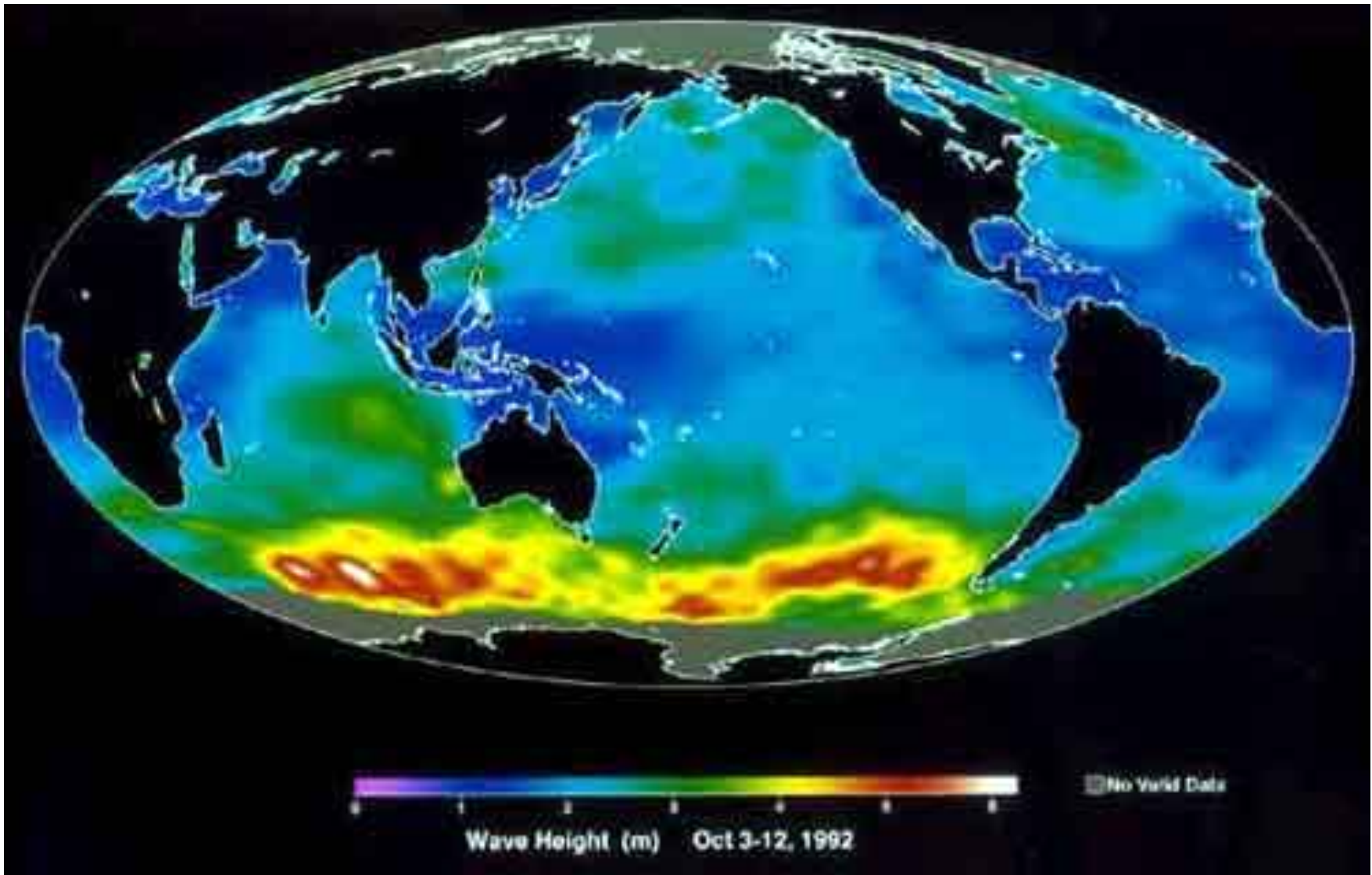
Wind wave generation

- Factors affecting wind wave development:
 - ▶ *Wind strength* - wind speed exceeds wave speed, and greater than one m/s
 - ▶ *Wind duration*
 - ▶ *Fetch* - the uninterrupted distance over which the wind blows without changing direction

Wind wave generation

1. Turbulence in wind causes small waves.
2. Wind blowing over waves produces pressure differences resulting in growth.





Dispersion

Fetch

200 n mi

400 n mi

600 n mi

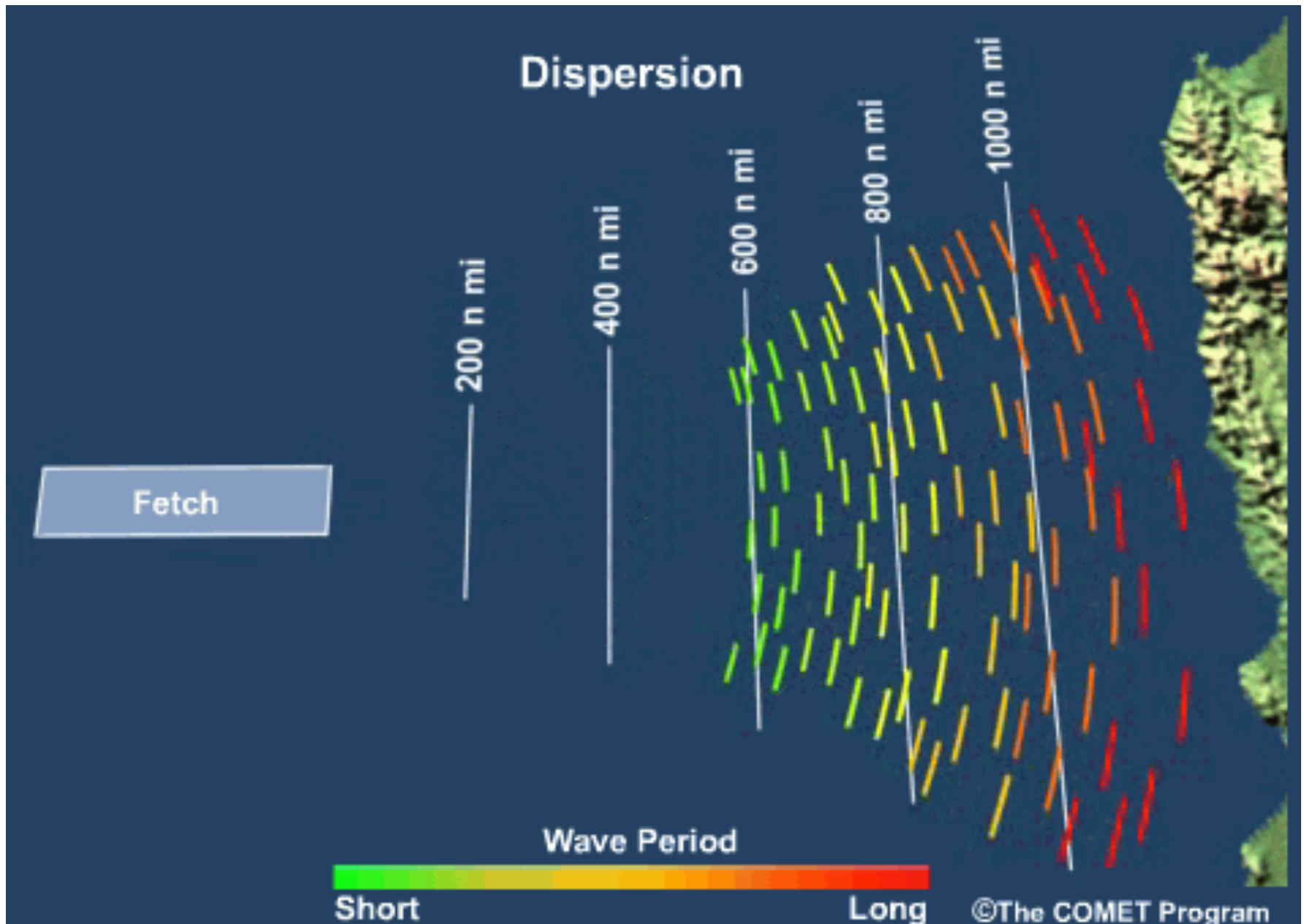
800 n mi

1000 n mi

Wave Period



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Wave Spectra at Two Points



A

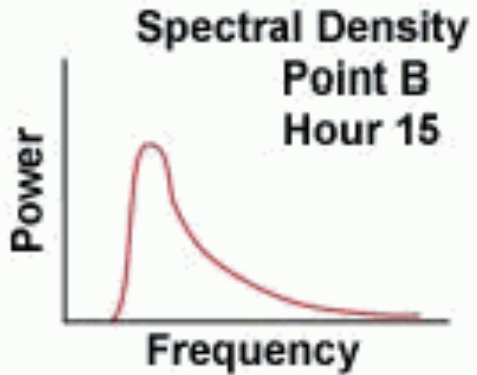
200 n mi

400 n mi

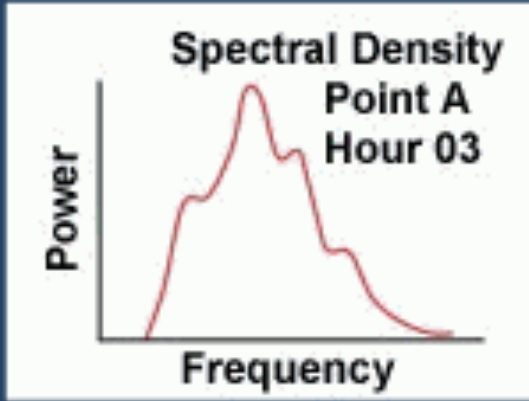
600 n mi

800 n mi

B



Spectral Density
Point B
Hour 15



Spectral Density
Point A
Hour 03

Short

Long

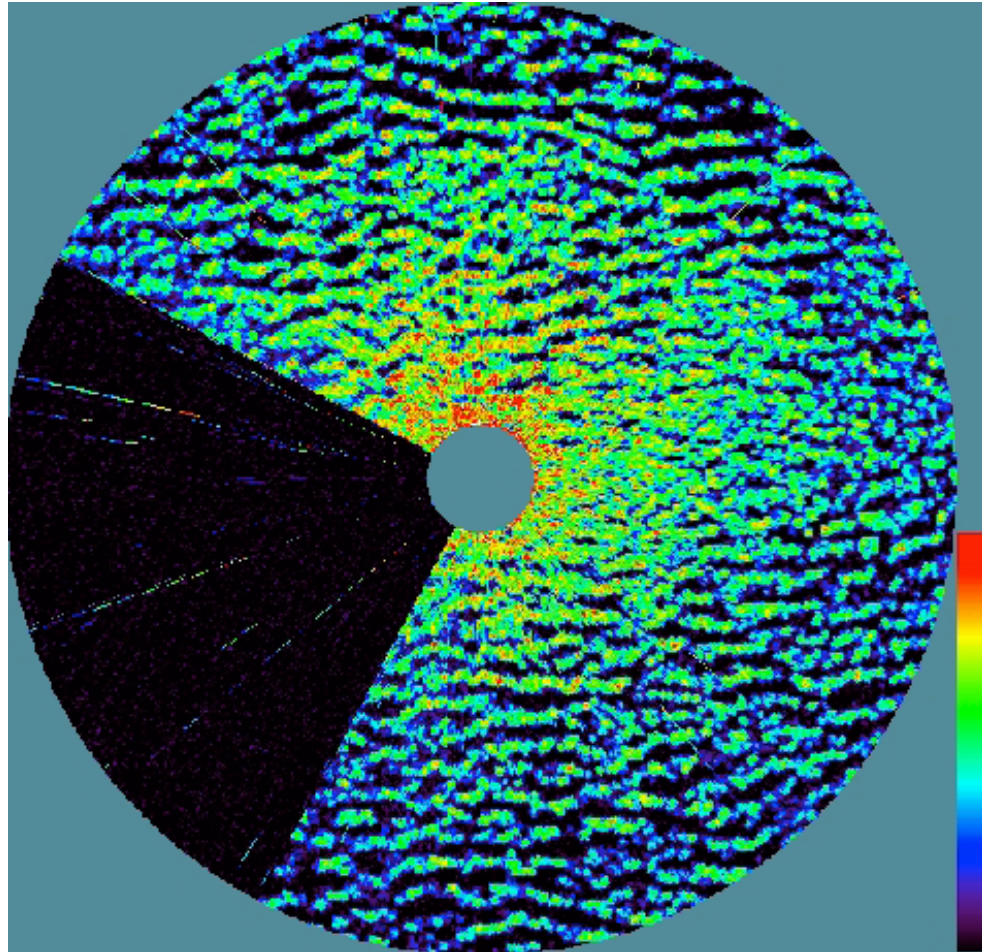
Wave period

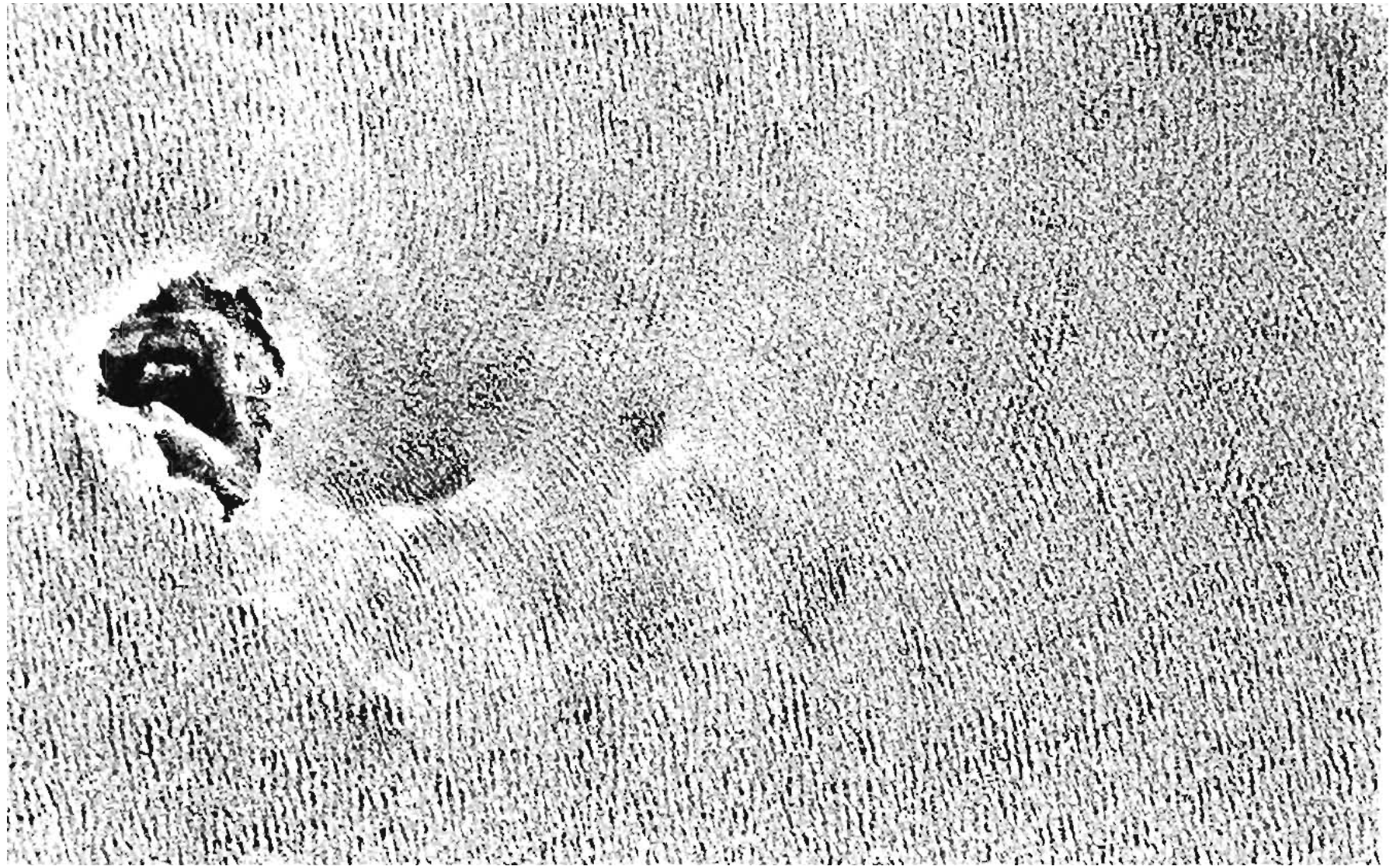
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Wave measurements

- Direct
 - Wave buoys
 - Pressure sensors
 - x-band radar
- Indirect
 - SAR images (synthetic aperture radar)







Energy and energy flux

- The total energy per unit area is

$$E = \frac{1}{2} \rho g a^2 \quad [J \, m^{-2}]$$

- The rate at which energy is supplied to a particular location is the energy flux or wave power.

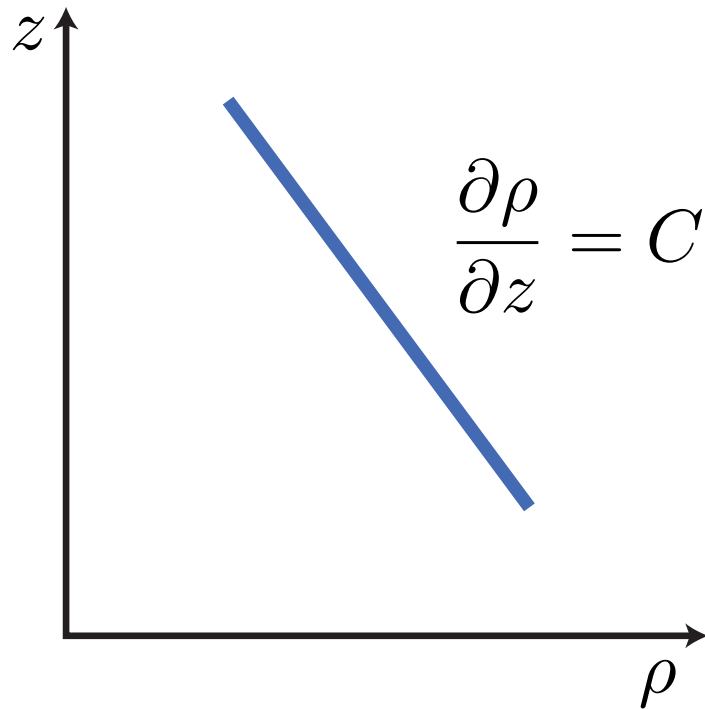
$$F = c_g E \quad \text{per unit length of wave crest}$$

Attenuation

- Loss or dissipation of wave energy, resulting in a reduction of amplitude.
 1. White-capping.
 2. Viscous attenuation (capillary waves).
 3. Air resistance.
 4. Non-linear wave-wave interactions.

Internal waves

Buoyancy frequency

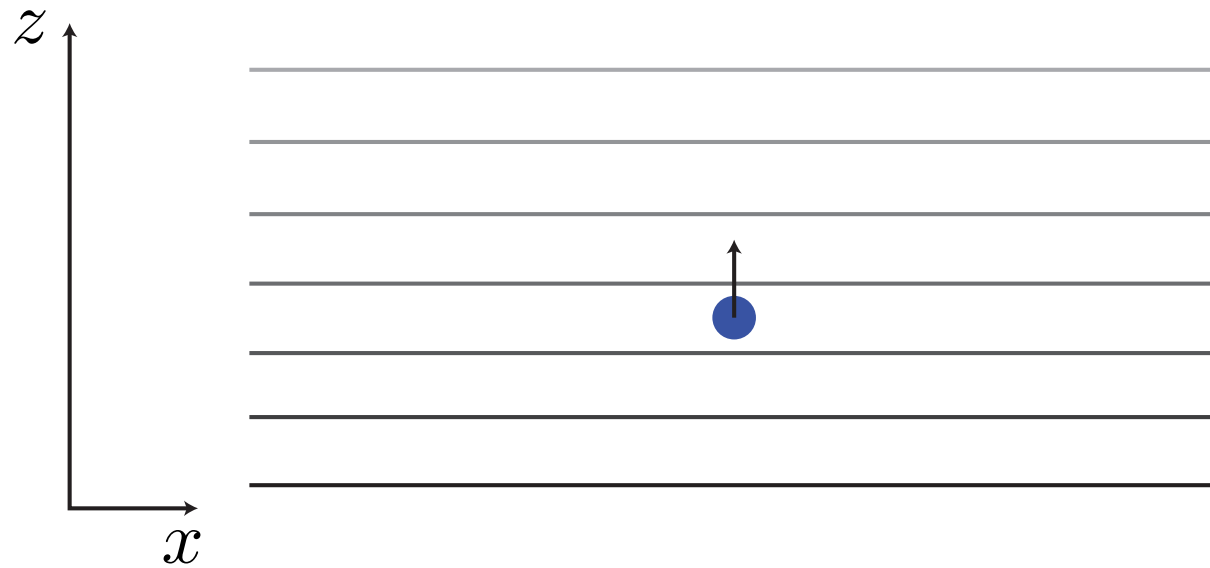


for incompressible fluid

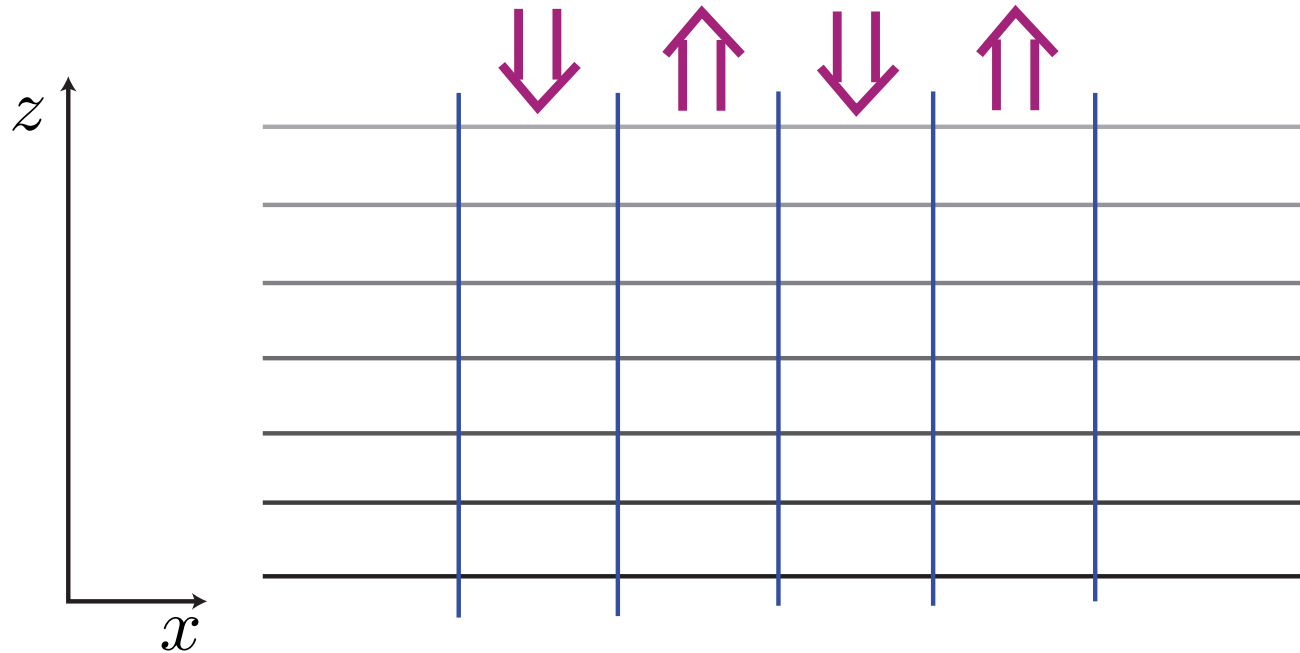
$$N^2 = -\frac{g}{\rho} \frac{\partial \rho}{\partial z}$$

$[s^{-2}]$ $\left[\frac{m \ s^{-2}}{kg \ m^{-3}} \frac{kg \ m^{-3}}{m} \right]$

Internal waves

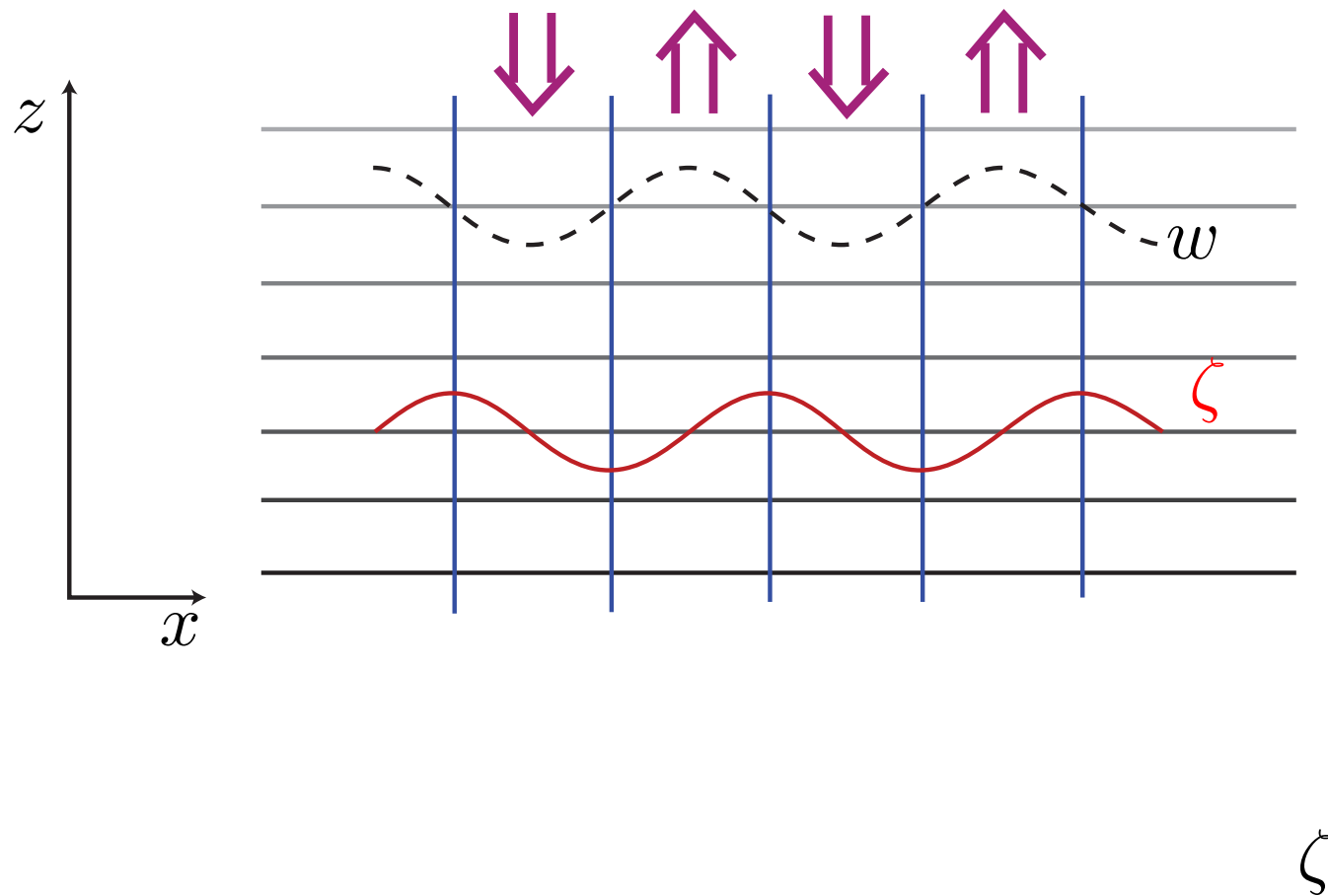


Internal waves

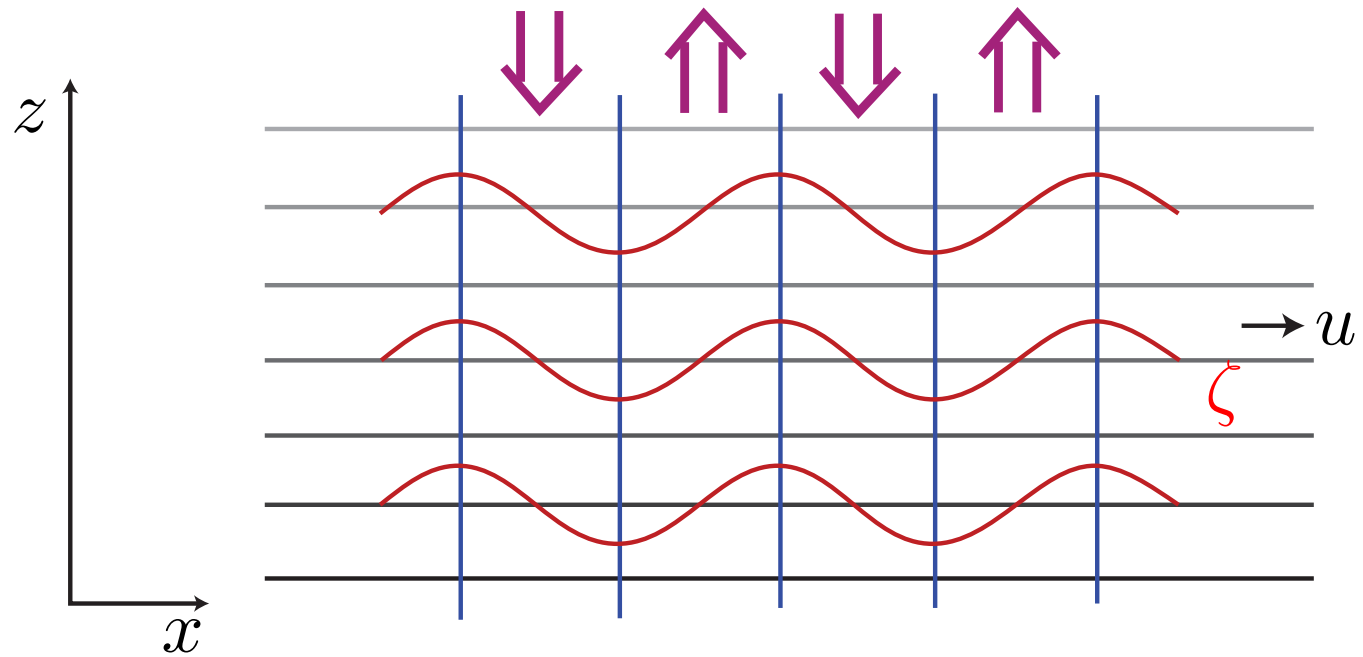


- Mass conservation will prevent moving just a single particle.
- Consider a ‘infinite ocean’.

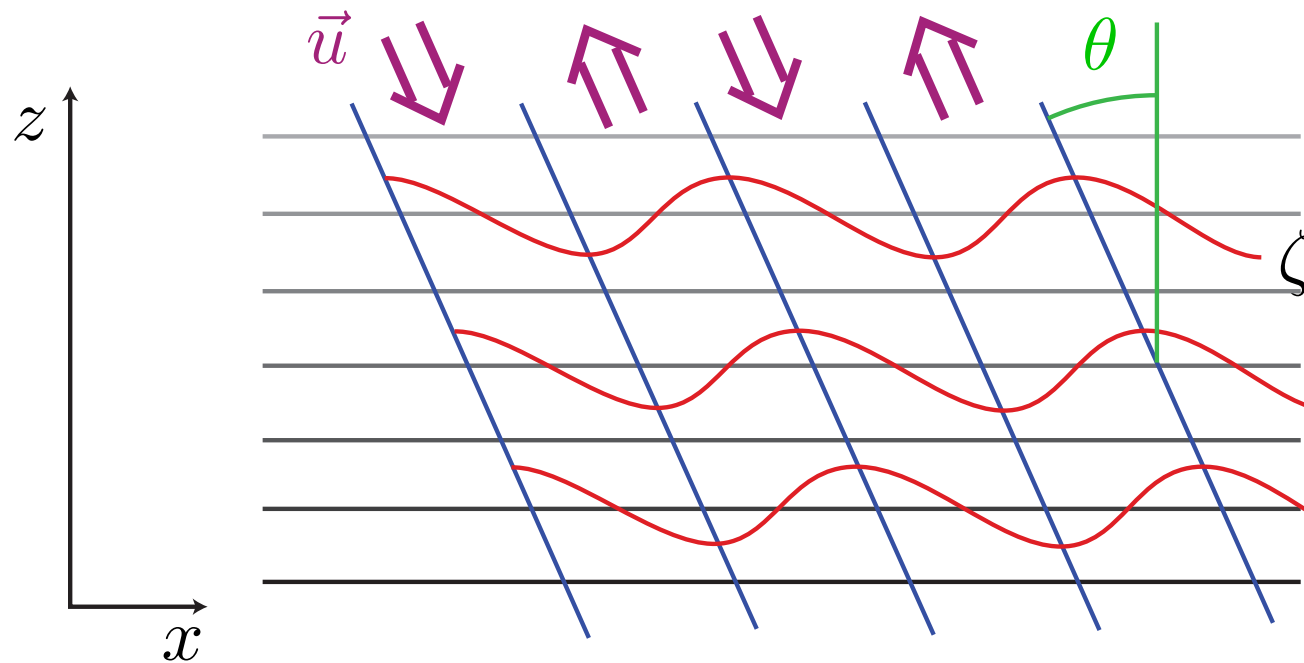
Internal waves



Internal waves



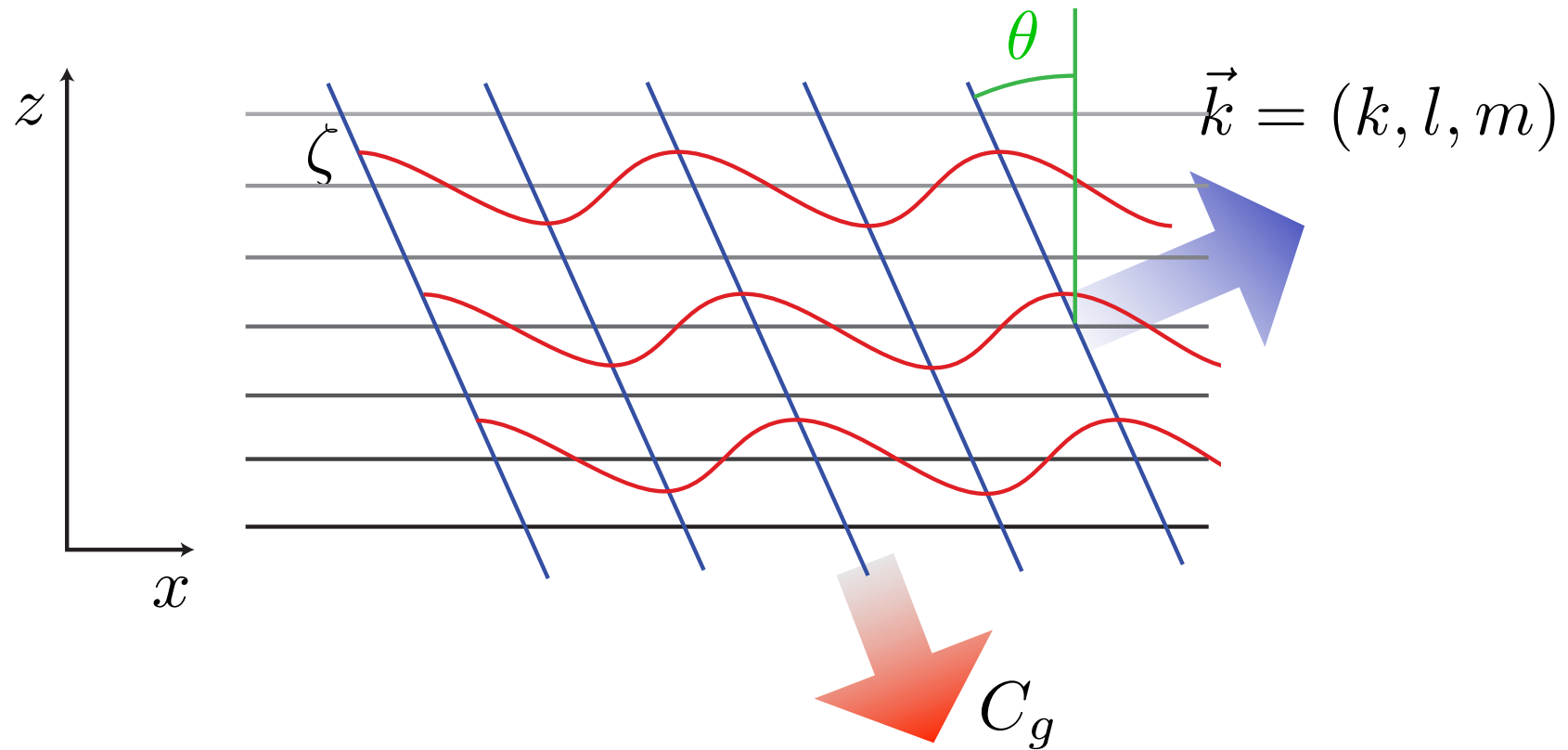
Internal waves



- No reason to limit the particles to vertical displacement.
- Restoring force reduced as at angle to gravity

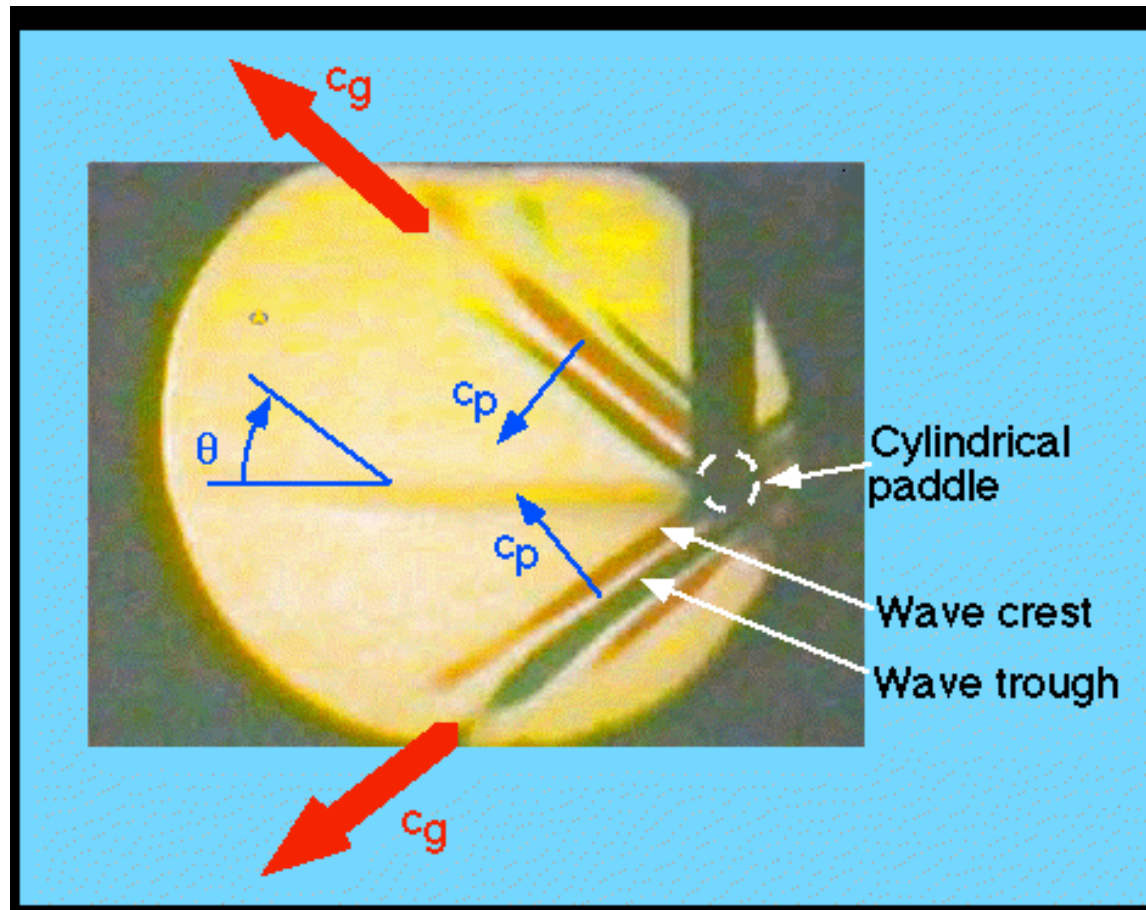
$$\omega = N \cos \theta$$

Internal waves

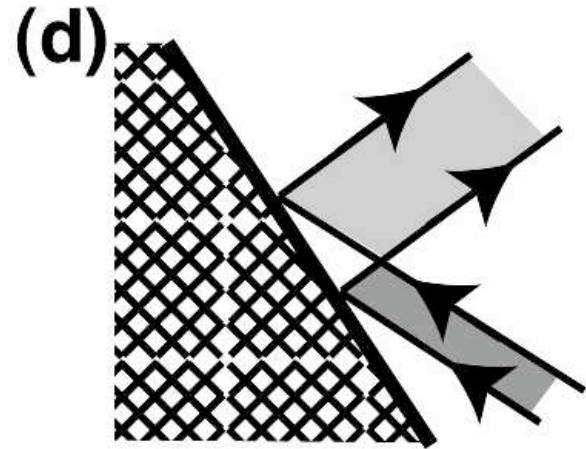
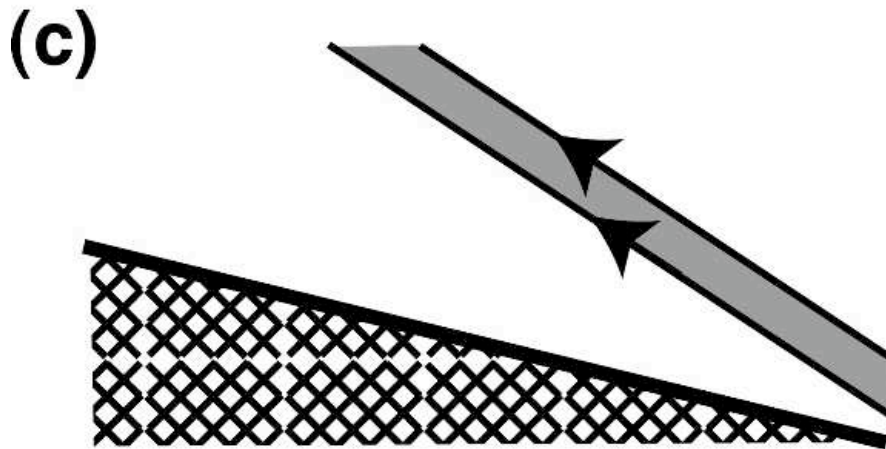
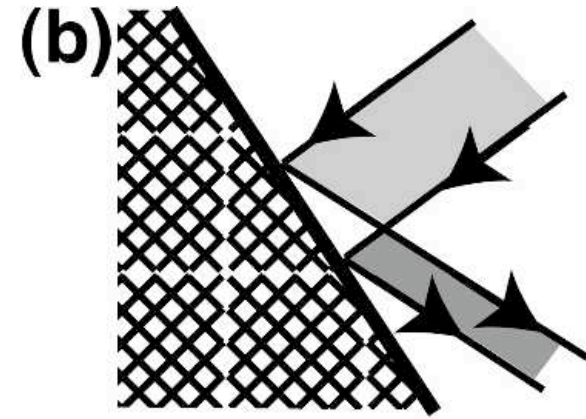
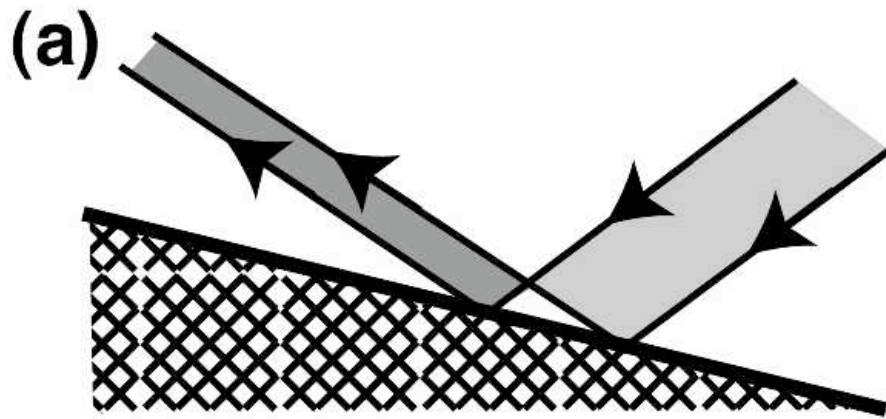


- Energy propagates perpendicular to phase
- Vertical components have opposite sign.

Internal wave animation



Reflection



Internal waves

IW frequency due to gravity (θ is angle to vertical)

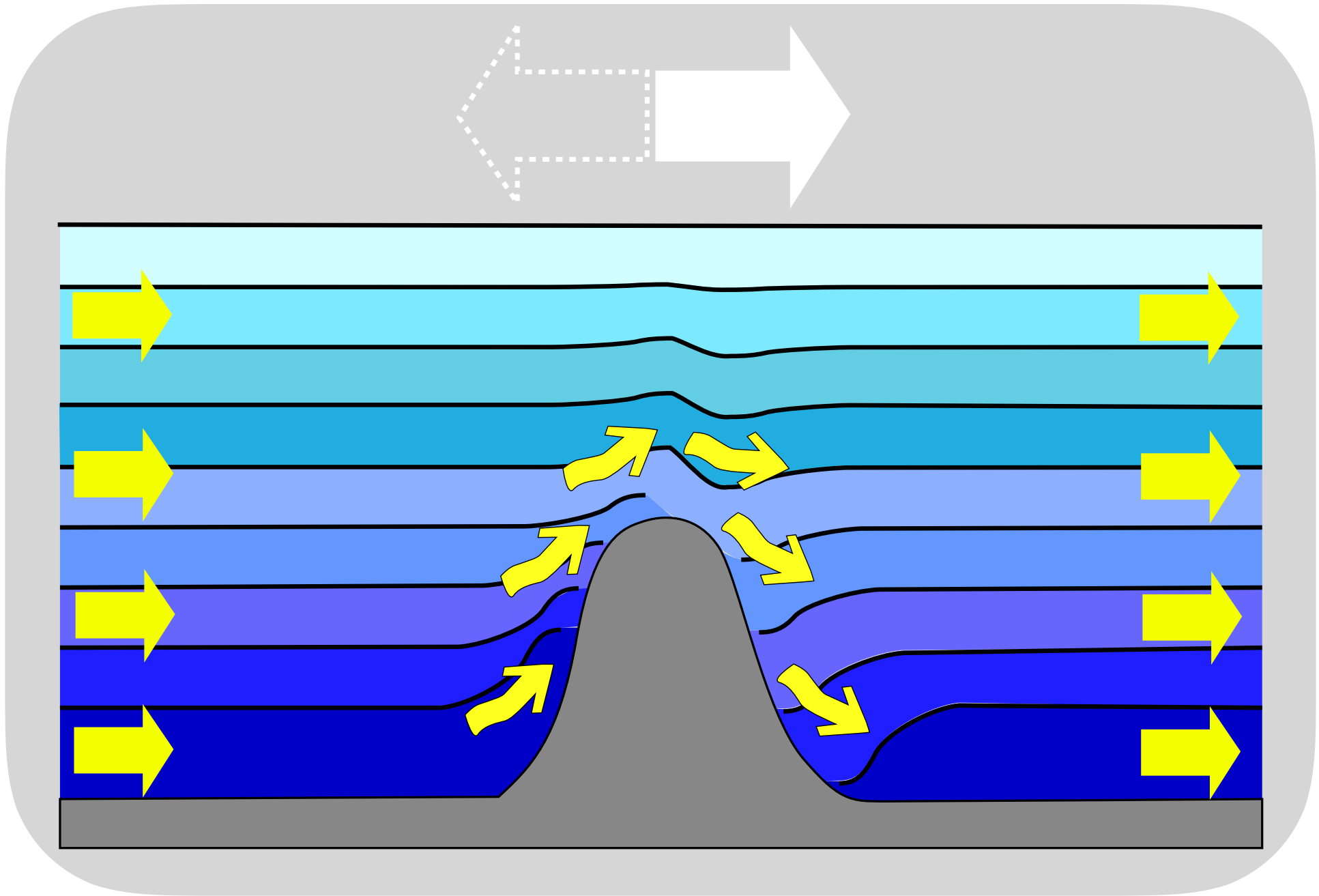
$$\omega = N \cos \theta$$

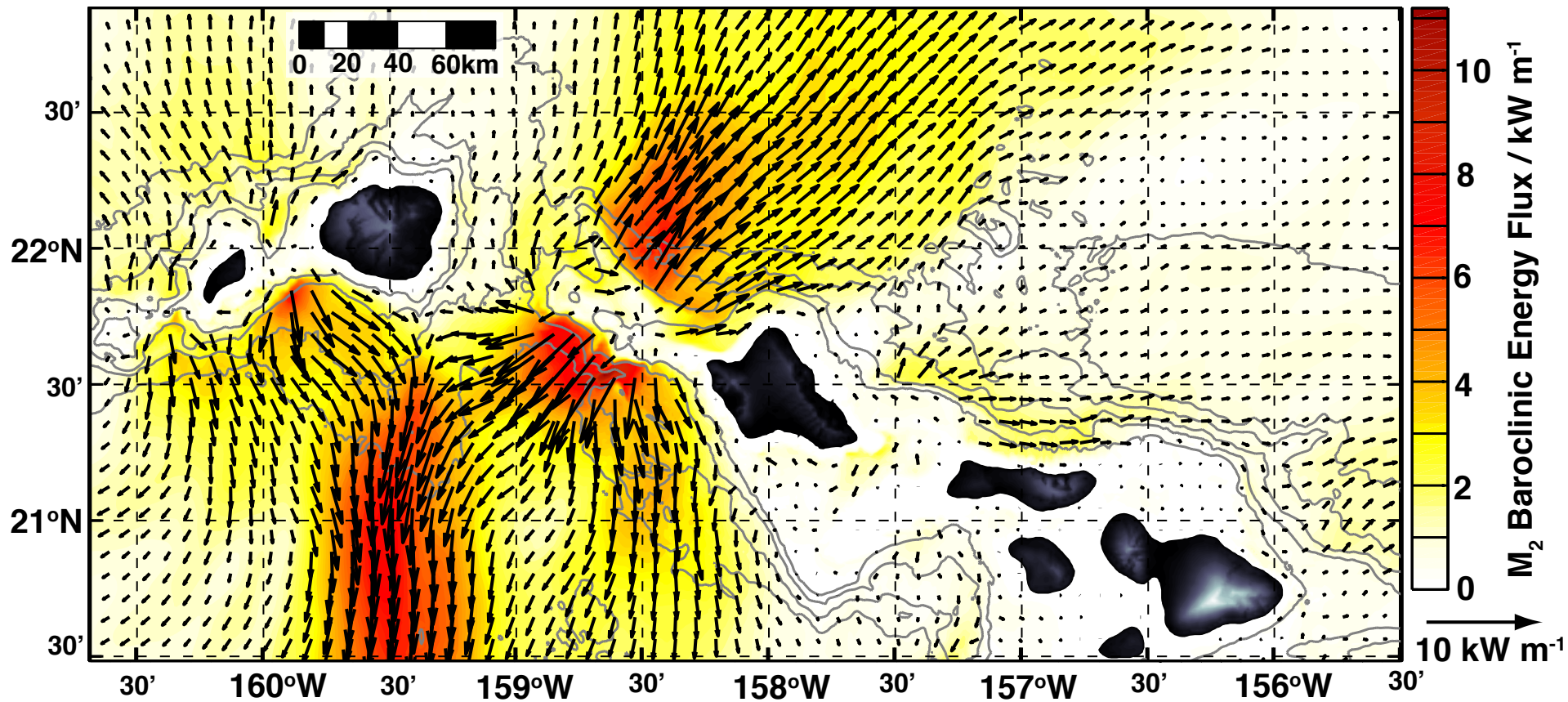
But gravity is not the only force acting on IWs
in the ocean --- also rotation
(which is maximum in the horizontal)

$$\omega = N \cos \theta + f \sin \theta$$

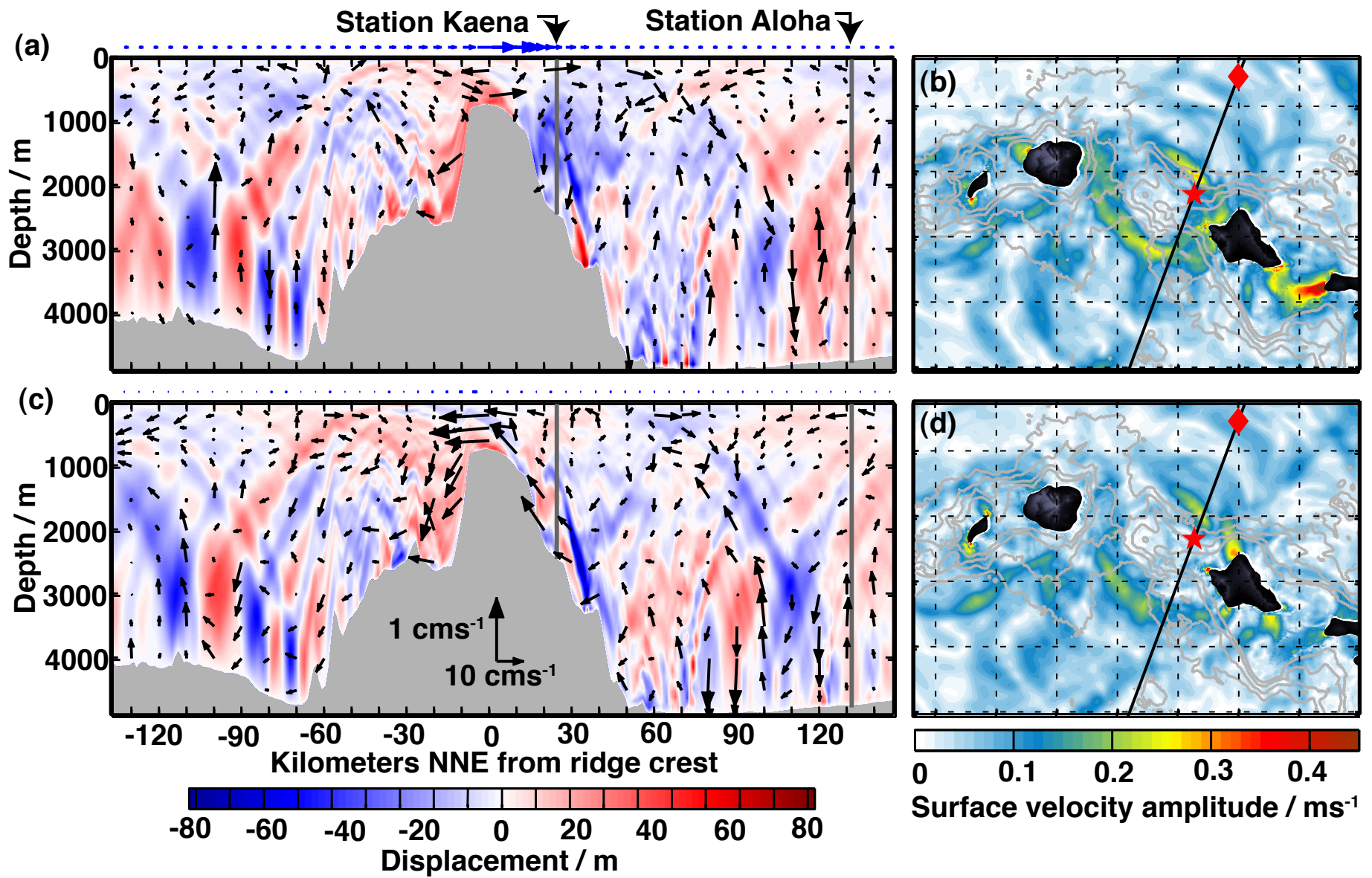
So

$$f < \omega \leq N$$

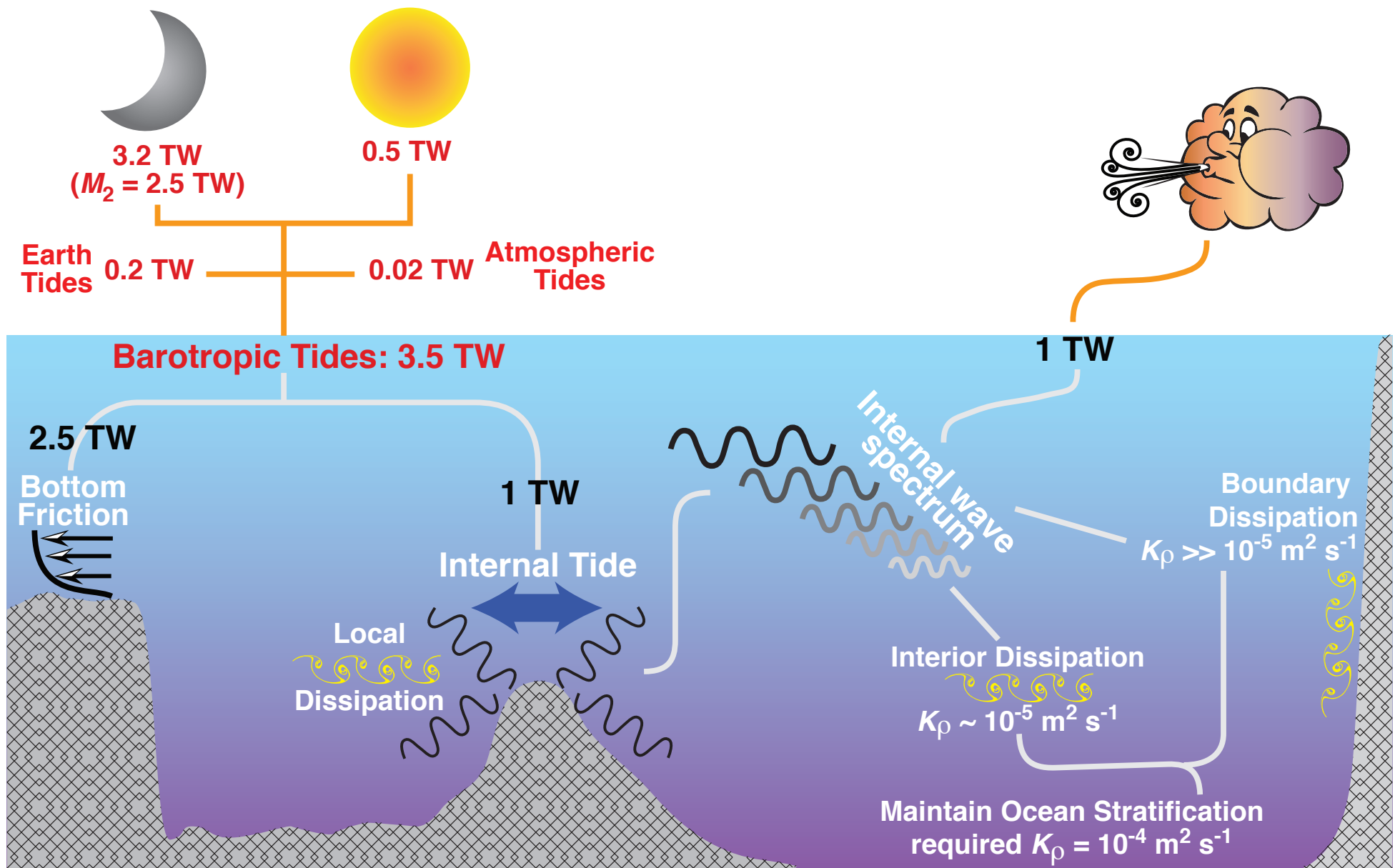


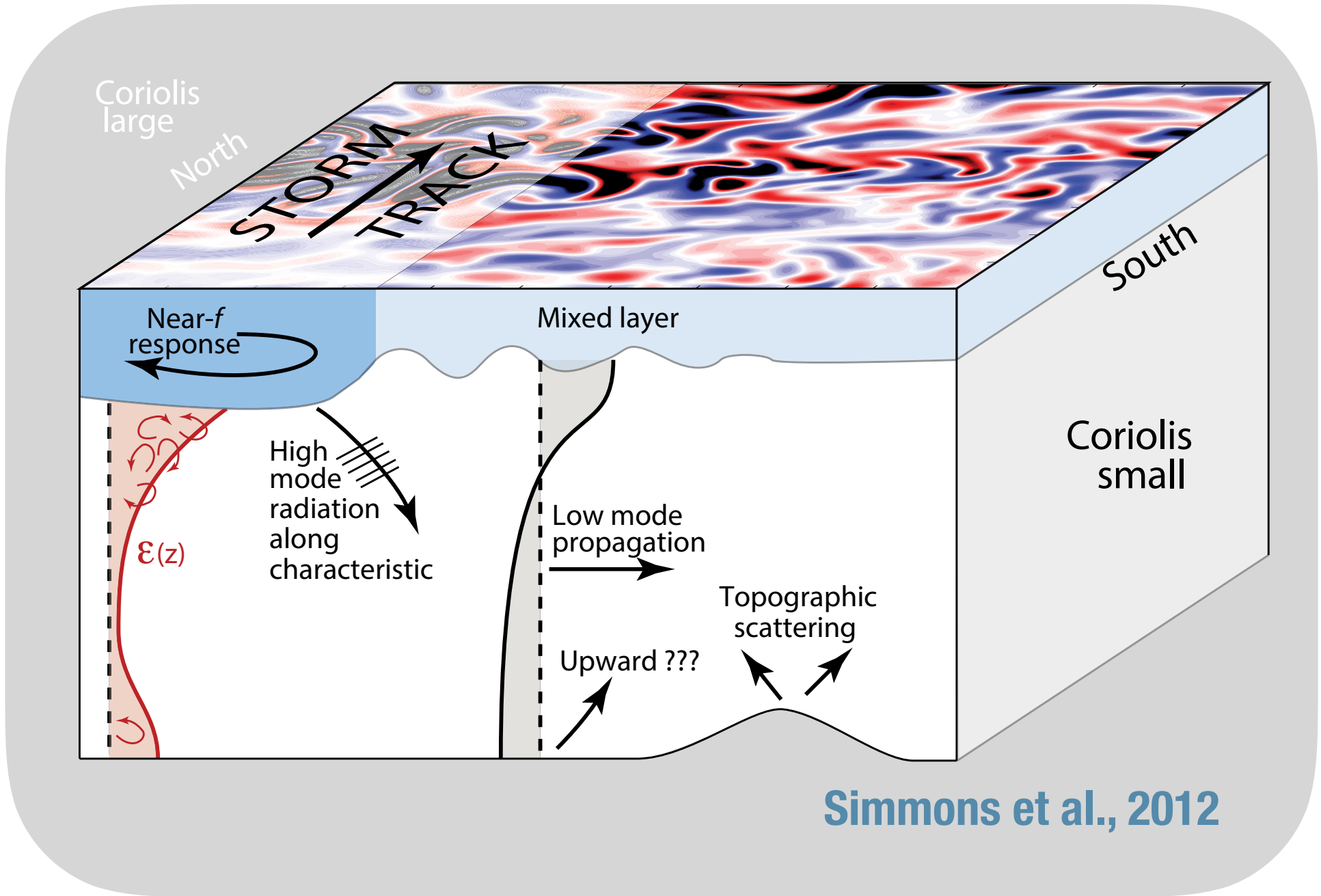


Carter et al. 2008

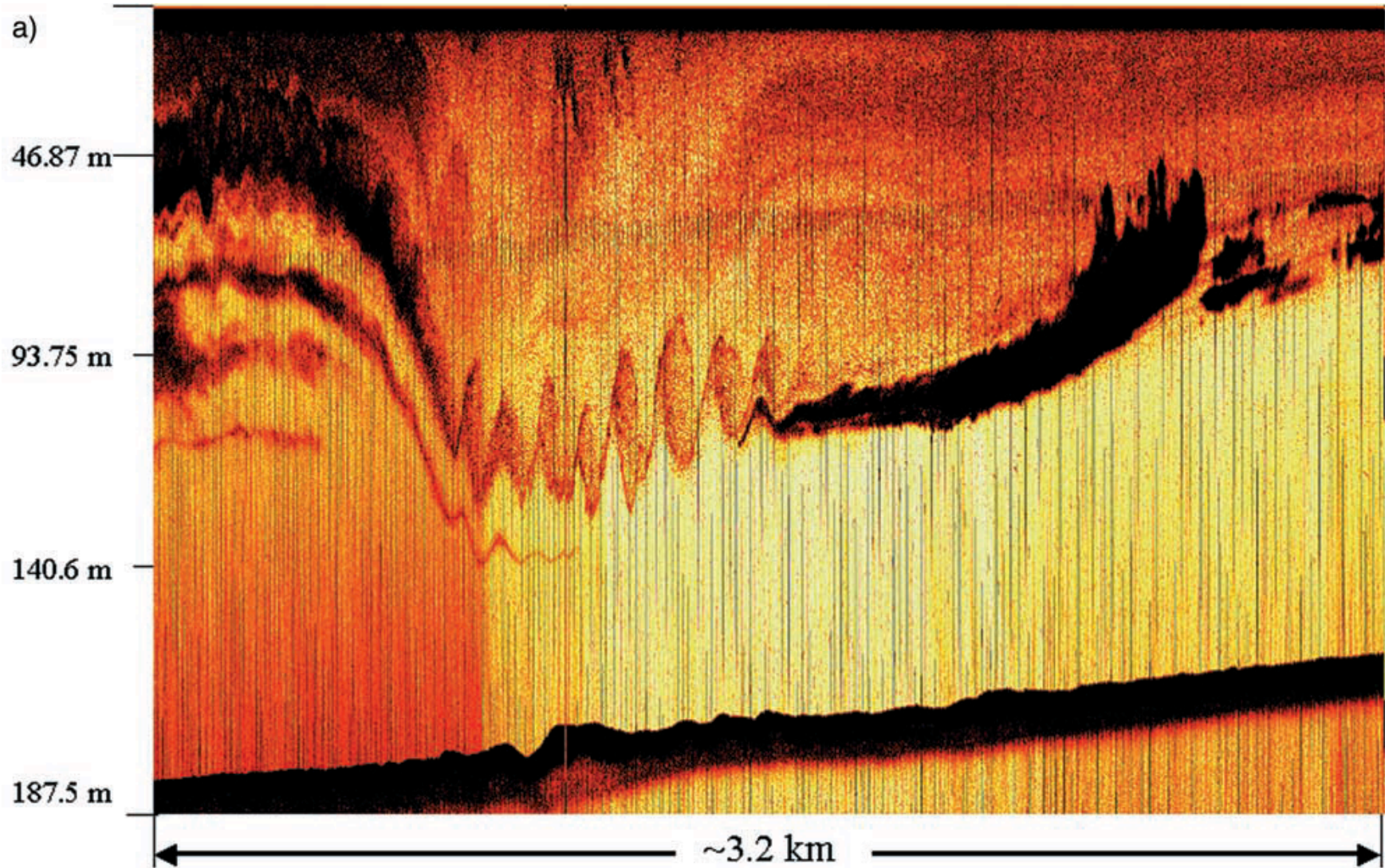


Carter et al. 2008





Nonlinear internal waves



Orr and Mignerey 2003

Nonlinear internal waves

